ON FEE DETERMINATION RECUR PATENT APPLI Effective December 8, 2004

10/521355

CLAIMS AS FILED - PART I OTHER THAN SMALL ENTITY OR SMALL ENTITY TYPE (Column 2) (Column 1) FE RATE FEE RATE U.S. NATIONAL STAGE FEES OR BASIC FEE BASIC FEE LARGE ENT. = \$ 300 SMALL ENT. = \$ 150 BASIC FEE All other situations = Satisfies PCT Article 33(1) EXAM FEE EXAM FEE 100 **EXAMINATION FEE** \$ 100 / \$ 200 (4) = \$50/\$100 U.S. is ISA = \$50/\$ 100 All other situations = SEARCH FEE SEARCH FEE SEARCH FEE ALL other countries = \$ 250 / \$ 500 \$ 200 / \$ 400 X \$ 125 = X \$ 250 =/ 50 = minus 100 = FEE FOR EXTRA SPEC. PGS. OR X \$ 25 =X \$ 50 =minus 20 = TOTAL CHARGEABLE CLAIMS OR X \$ 200 =X \$ 100 =minus 3 = INDEPENDENT CLAIMS 4 OR + \$ 360 = + \$ 180 = MULTIPLE DEPENDENT CLAIM PRESENT TOTAL OR TOTAL If the difference in column 1 is less than zero, enter "0" in column 2 OTHER THAN CLAIMS AS AMENDED - PART II OR SMALL ENTITY SMALL ENTITY (Column 3) (Column 2) (Column 1) ADD HIGHEST ADDI-CLAIMS PRESENT NUMBER RATE TION. TIONAL RATE REMAINING PREVIOUSLY **EXTRA** FEE FEE **AFTER** ⋖ PAID FOR AMENDMENT **AMENDMENT** X \$ 50 =OR X \$ 25 =Minus Total OR X \$ 200 =X \$ 100 =---Independent Minus + \$ 360 = OR П + \$ 180 = FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM TOTAL ADDIT. TOTAL ADDIT OR FEE FEE (Column 3) (Column 2) (Column 1) ADO: ADDI-HIGHEST CLAIMS TION PRESENT RATE NUMBER TIONAL RATE REMAINING FEE EXTRA PREVIOUSLY FEE **AFTER** PAID FOR AMENDMENT AMENDMENT X \$ 50 =OR X \$ 25 =Minus Total X \$ 200 =OR X \$ 100 =Minus Independent + \$ 360 = OR + \$ 180 = FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM TOTAL ADDIT. TOTAL ADDIT. OR FEE

If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

If the "Highest Number Previously Paid For" IN THIS SPACE is less than "20", enter "20".

If the "Highest Number Previously Pald For" IN THIS SPACE is less than "3", enter "3".

The "Highest Number Previously Paid For" (Total or independent) is the highest number found in the appropriate box in column 1.